

ENGAGING CLASS TEAM ESCAPE CHALLENGE

ESCAPE TO WINTER BREAK

Reading Review Game

3rd Grade

Review of informational & literature standards, including:

- Vocabulary
- Context Clues
- Main Idea/Details
- Retelling
- Moral
- Character Traits
- Figurative Language
- Plays & Poetry



ESCAPE TO WINTER BREAK

It's the last day of school, and you're so excited to celebrate with your class. The final bell rings, and class starts. As you're working on your reading assignment, the lights go out. "Oh no, not on our last day!" your teacher exclaims.

Before you can investigate, the lights come back on. You realize that you are surrounded by something that wasn't there before. Wait... are those emojis?!

"I'm Chilly Villy," the one in charge says. "I'm here to challenge your class to compete in our annual winter game."

He explains that he has set up a series of challenges for each team to complete. He tells you that during this challenge, you will need to collect four winter break items for him. The team that brings him the four items first will be able to escape safely to their winter break. The losing teams? They will be stuck with the emojis all winter break!



Quick Start Guide

Before beginning, determine how many groups you will have during the challenge. I suggest groups of 4-6 students. Each challenge has multiple questions, so groups will always have to “divide and conquer”. Include a mix of students with different ability levels in each group. Make sure to choose “fit to page” if you have issues with the pages printing out off.

Print **ONE** copy of:

- 5 Challenge Envelope Cards
- *You're Sick* Cards Page
- Map* & 2 Signs (Nurse's Office, Chilly Willy)
- 1 Escaped cards (for badges)
- *You Escaped* page, envelope label, and final mitten piece
- Challenge Answer Keys

Print one copy for each group:

- *Escape to Winter Break* Introduction*
- Challenges (1-5)
- Items Collected half page

Print one copy for each student:

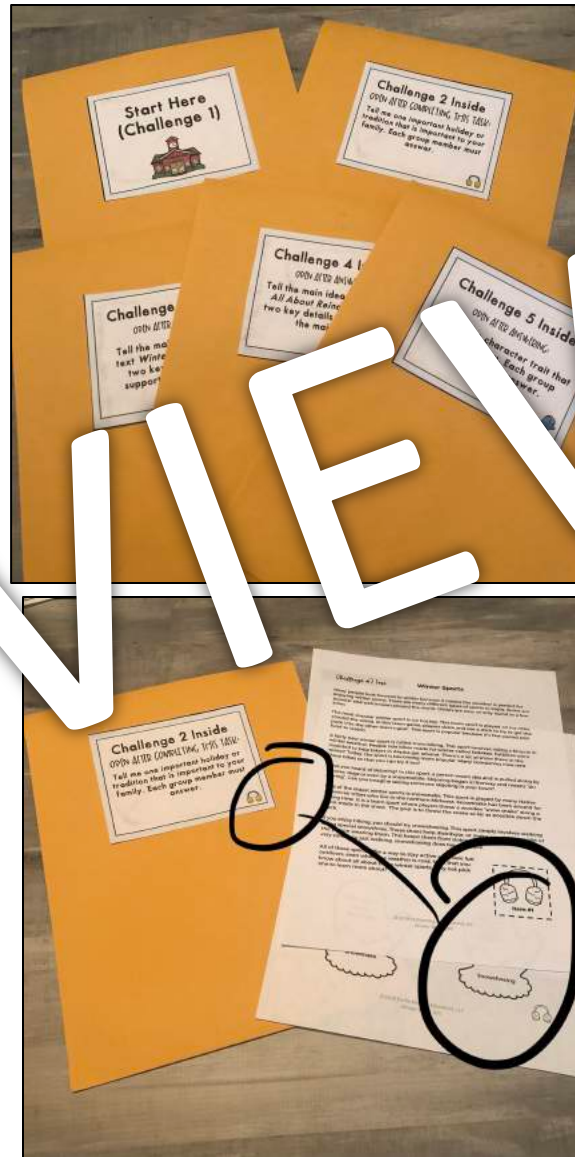
- Student Escape Logs (print on 1 double-sided page, fold into booklet)

*Digital Option:

- Please use the digital version of the page to use the map & introduction page digitally. If you are using these digitally, you don't need to print them.

Gather these supplies:

- 5 paper-size manila envelopes (total)
- 1 letter envelope (total)
- scissors and glue
- regular or “dab & dot” markers: black, purple, orange, and red

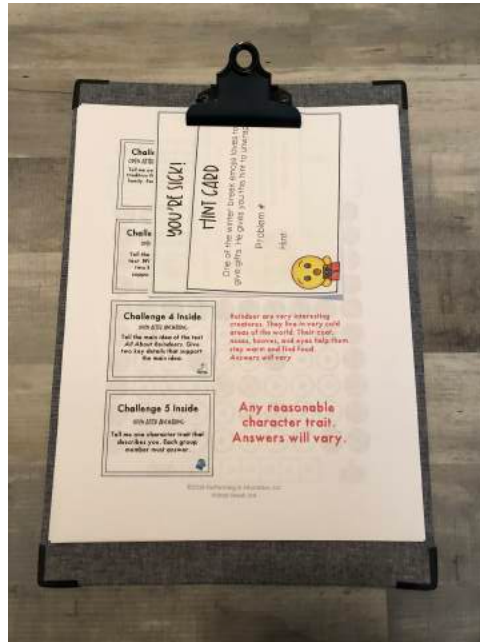


1. Paste each of the 5 challenge cards on a manila envelope. You only need 5 manila envelopes total, no matter how many groups you have.

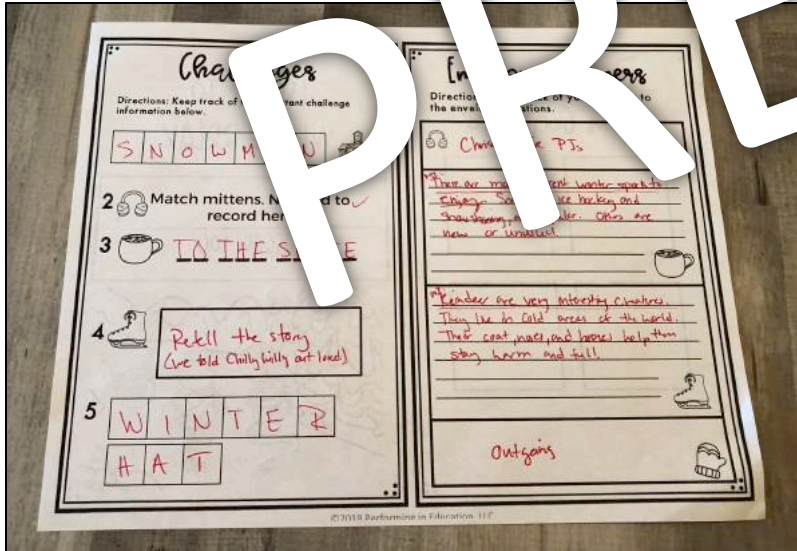
2. Stuff the five envelopes with all copies of each challenge. Remember that you need one challenge page for each group, so that other groups do not have to wait to get their copy. The graphic on the envelope should match the graphic on the challenge page. There's no need to pre-cut anything from the challenges. Place these envelopes in the same place as the Chilly Willy poster (step 5).

Quick Start Guide

3. Cut out the *You're Sick* and hint cards. Print the answer keys. I keep all of this on my clipboard to use during the game. See the extended directions for instructions on using the sick cards.



4. Prepare the student booklets. They should be printed on 1 double-sided page and folded to make a small booklet.

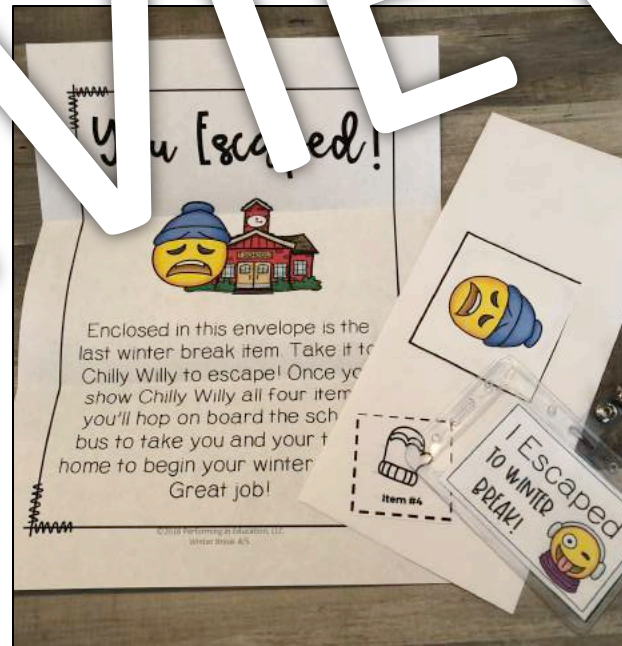


5. Hang up the *Nurse's Office* and *Chilly Willy* signs on opposite ends of the room. Prepare the paper map and game pieces if you're not using the digital version.

7. Place the *You Escaped* letter in an envelope. Print Chilly Willy's rectangular photo (on the team game board pieces page) and place it on the front of the envelope.

8. Hide the *You Escaped* envelope in a winter hat, somewhere where students will not stumble upon easily. The final clue of "winter hat" will lead them to this envelope. You only need 1 of these because only one team will make it to the clue first. Don't hide the hat completely. Make sure it's in plain view.

9. Print the *I Escaped* badges (enough for each person in one group) if you want to give these to the winners.



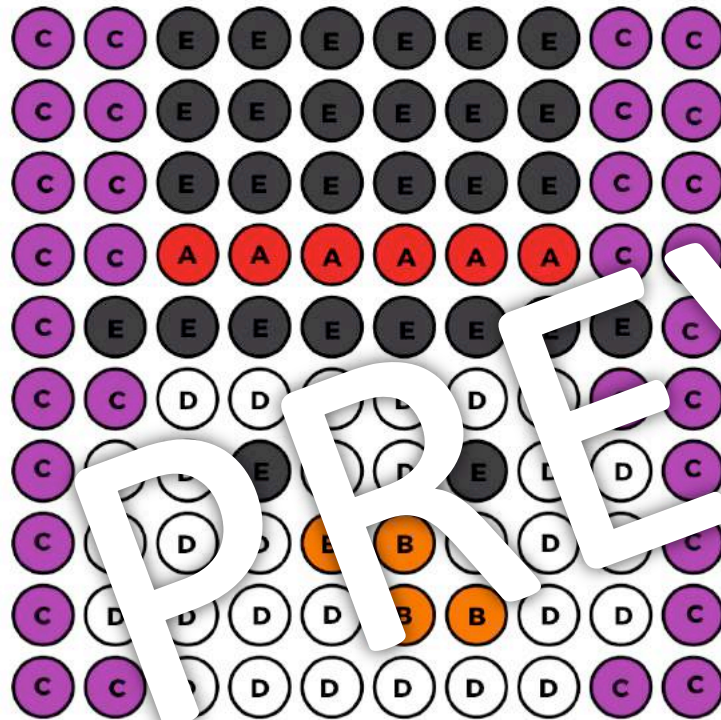
INCLUDED CHALLENGES MEET MANY STANDARDS

THIS ESCAPE CHALLENGE LASTS 60-90 AMAZING MINUTES!

Challenge #1

ANSWER KEY

Answer (letter)	1. C	2. A	3. B	4. D	4. E
Color:	purple	red	orange	white	black



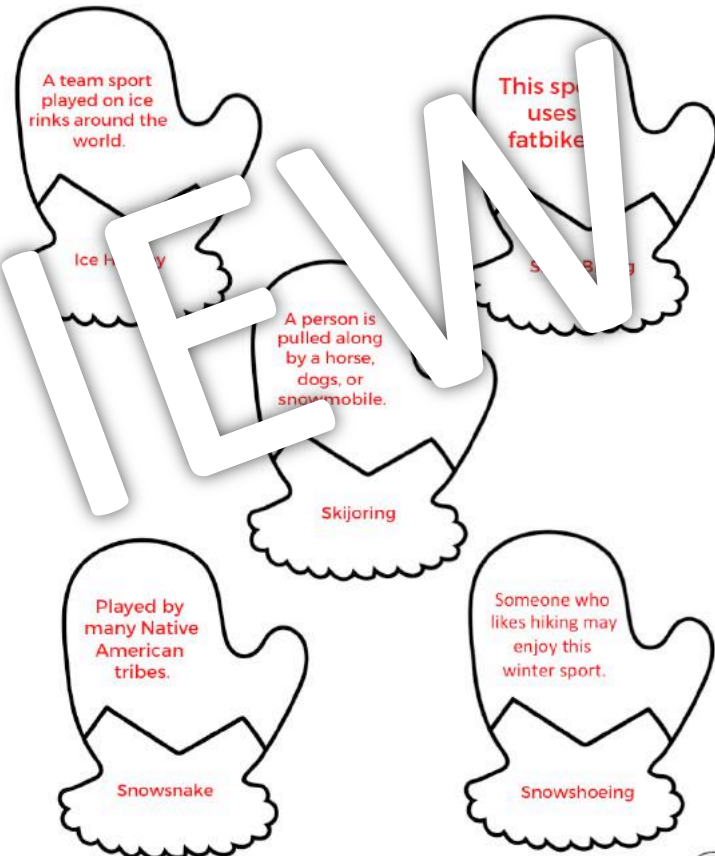
CODE: S N O W M A N



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Challenge #2

ANSWER KEY



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BUILD CRITICAL THINKING SKILLS FOR THE BIG TEST!

THIS ESCAPE CHALLENGE LASTS 60-90 AMAZING MINUTES!

Challenge #3

ANSWER KEY

>E >Π□ VUJ>□

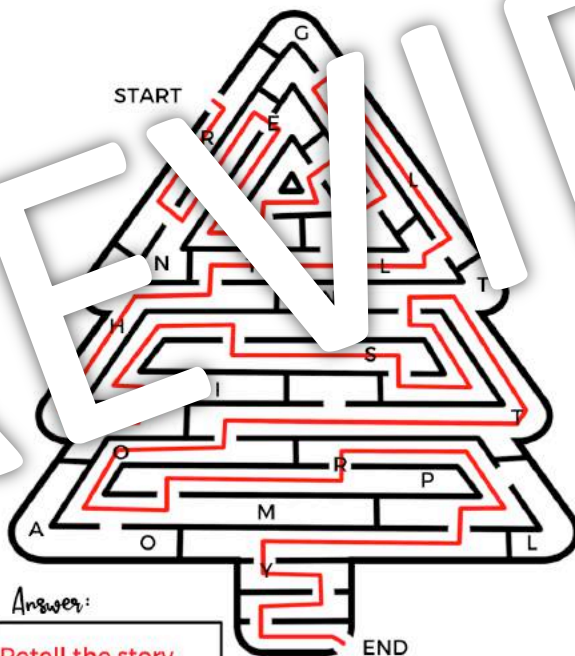
tundra	T A K N	An arctic region with frozen, treeless land	> J U □	Ways animals changed in or survive
nomadic	C M S Q	Always on the move	L □ V □	
blood vessel	H O B	A structure in the body where blood circulates.	E V U	An... or div the...

Clue: TO THE SKAT

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Challenge #4

ANSWER KEY



Answer:

Retell the story

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Challenge #5

Instructions:

Read the poem Winter Break. Use the poem to choose the correct answer for each question. Then, highlight the correct boxes to reveal the final clue. The final clue will help you find Chilly Willy's secret envelope and escape!

	Figurative Language	Literal Language
to death"		M
pink		I
d cookies		N
ng!		H
ainst the cold	U	E
a lion with a	L	R
with Joy"	H	A
reath creates	C	A
h eye, winter	T	D

W I N T E R H A T

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